

# Survey of Coded Character Representation

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Technical Committee 97 of the International Standards Organization (ISO) is concerned with standards in data processing. The American Standards Association holds the secretariat of this committee. Sectional Committee X3 of A.S.A. is responsible for national data processing standards in the U. S.

One of the most important areas of standardization (and one of the most pressing) is that of the logical representation of the character sets. These representations may be by punched holes in paper tape, pulses on a communications line, bits stored in memory, marks on paper, etc. The existing standards work in this area has been done by MEE 149 (now DPE) of the British Standards Institution and by TR 24.4 (now TR 27.6) of the Electronic Industries Association. This particular problem is now under the cognizance of A.S.A. Sub-committee X3.2 on character sets and data format.

The chart (pp. 640-1) is presented as staff work for the deliberations of X3.2. It is the most complete information we have been able to assemble to date, but obviously there may be errors and omissions. The primary aims in publishing this chart are:

- (1) To indicate to the information processing industry why standardization is vital in this area.
- (2) To request further information from the various experts who possess it.

The chart is presented in 64-character modules (sufficient for a 6-bit set) and the positions are given designations in the octal number system from 00 to 77. For the benefit of anyone not familiar with this notation, a conversion table is given:

Octal	Binary
0	000
1	001
2	010
3	011
4	100
5	101
6	110
7	111

"1" represents an on or a punched hole condition. "0" represents off or an unpunched condition. Obviously, the conversion between physical and logical representation may be made in two ways (for example, depending upon which edge of the paper tape is on your right hand).

Five-track paper tape is shown as though one of either the letter or figure shifts had a sixth track. In most cases

this is theoretical. The letter shift-figure shift relationship is indicated on the chart together with the tape orientation. If a "3" appears in the column marked units, then the "3" hole side is octal 01. If a "2" appears in the units column the reverse is true. In most British tapes the letter shift is shown in the high position because the collating sequence adopted by the British for six-track codes puts the digits low to the alphabet. The converse is mostly true in the U. S.

**NOTE:** The 704 and 705 codes, for example, apparently violate this statement since the digits have lower octal representations than the alphabet. However, ordering of files is controlled by a collating sequence in which the digits are higher than the alphabet. This is accomplished either by a comparison matrix in hardware or by programmed replacement of the keys in the records to be ordered.

Some seven element codes are shown on two lines. In most cases these are accomplished by an upper and lower case shift on the input key board. These cases are indicated. The 7030 actually uses the seven (and eight) bit set internally.

The elements of the code sets may possess either informational or control characteristics. In my personal opinion they should not possess both. Informational characters are shown by their single graphics. Control and functional characters are coded with two-letter mnemonics according to the following table, except for blank (which is shown as a lower case b with a slash through the stem) and special (§).

BK—black	MS—master space
BL—bell	NA—no action
BS—backspace	NL—new line (CR + LF)
CL—clear	NP—non-print
CM—card mark	OP—optional
CO—compute	PA—put away
CR—carriage return	PC—page change
CS—carriage shift	PF—punch-off
DL—delete (erase)	PO—punch-on
EB—end block	PR—print restore
ED—end data	RD—red
EF—end file	RE—read
EI—end information	SI—shift in
EN—end number	SK—skip
ER—error	SM—segment mark
ES—escape	SO—shift out
FF—form feed (paper throw)	SP—space
FS—figure shift	ST—stop
ID—idle	TB—tabulate
LC—lower case	TF—tape feed
LF—line feed	TM—tape mark
LS—letter shift	UC—upper case
	WA—who are you?

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OCTAL								SHIFT	UNITS	MACHINE
4	5	6	7	0	1	2	3			
M S T C R O S P H N M	L F L R G I P C V E	Z D B S Y F X A W J F S U Q K L S								
ST								FIG - LTR	3	C.C.I.T.T.
LS									3	TELETYPE
FS A B C D E F G	H I J K L M N O P Q R S T U V W X Y Z	LS . ? £ DL							3	FLEXOWRITER
NA								FIG ONLY	3	METRO-VICK 950
NA									3	LEO
LS									2	PEGASUS - MERCURY
FS								FIG - LTR	3	ELLIOTT 405
FS a b c d e f g	h i j k l m n o p q r s t u v w x y z	LS . ? £ DL							3	B.S.I. DRAFT - MAY '59
									3	E.M.I. 1100, 2400
									2	PEGASUS FLEXOWRITER
									"	"
									2	STANTEC ZEBRA
									2	E.M.I. M/C TOOL
								FIG - LTR	3	ENGLISH ELEC. DEUCE
									3	1103A TYPEWRITER
									"	"
									3	LGP-30 FLEXOWRITER
									"	"
									2	RPC - 9000
									2	RPC - 4000
									"	"
									3	LINCOLNWRITER
									"	"
									2	NCR - 304
									2	704, 709, 7090
									2	PHILCO 2000
									2	M-H 800
									2	BENDIX I/O TYPER
									2	RCA 301
									2	M-H 1000
									2	ALWAC III (CARD)
									2	BENDIX G 15 (CA-2)
									2	PERSEUS
									3	NCR PAPER TAPE TYPER
									"	" " "
									2	PDP-1
									2	705, 7080, CDC 1604
									2	7070 MAG. TAPE
									2	1401
									2	1410
									2	650 MAG. TAPE
									2	305 RAMAC
									2	BURROUGHS 220 P-TAPE
									2	IBM 046
									2	NCR
									2	IBM 1620
									2	ALWAC III FLEXOWRITER
									"	"
									2	HIDAC 101 PAPER TAPE
									2	KIMBALL PUNCH TAG
									2	DENNISON
									2	" "
									2	USS-80
									2	UNIVAC I, II
									2	UNIVAC III
									2	BENDIX G 15
									2	FERRANTI PROPOSAL (B.S.I.)
									2	RCA 501, BIZMAC
									2	BENDIX G 20 TYPEWRITER
									"	" "
									2	GAMMA 60
									2	FIELDATA, MOBIDIC
									2	IBM 7030
									"	" "

## **Survey of Punched Card Codes**